



Character Name

Campaign

Race

Concept

Alignment

Gender

Age

Height

Weight

Motivation

Hair

Eyes

Personality

Skin

ATTRIBUTES

FATE POINTS



SAVES

DEFENSE

HEALTH POINTS



/

PHYSICAL STATS

SOCIAL STATS

XP EARNED

MUS MUSCLE

PTY PERSONALITY

XP EARNED

AGI AGILITY

PSN PERSUASION

MAGIC POINTS

END ENDURANCE

PRS PRESENCE

MENTAL STATS

SPIRIT STATS

INT INTELLECT

CRG COURAGE

INS INSIGHT

SFC SELF-CONTROL

CUN CUNNING

PSY PSYCHE

SPIRIT POINTS

REACTION

* ALL SAVES CAN INCLUDE MAGIC DEFENSE IN THE "MISC" BOX.

GRUNT

GRUNT SAVE FORM

MIND CONTROL

MIND CONTROL SAVE FORM

FEAR

FEAR SAVE FORM

MADNESS/CURSE

MADNESS/CURSE SAVE FORM

ILLUSION

ILLUSION SAVE FORM

MUTATION

MUTATION SAVE FORM

* SKILLS: FEAR SAVE, DISCERN OR INTIMIDATE, MADNESS/CURSE SAVE, DISCERN OR FOCUS, MIND CONTROL SAVE, INTIMIDATE, FOCUS, OR HIDE

DEFENSE ROLL (DODGE)

DEFENSE ROLL FORM

MAGIC DEFENSE

REGEN.

MAGIC DEFENSE

REGEN.

ARMOR

ARMOR FORM

ATTACK

ACTION POINTS



WEAPON NAME, NOTES, AP

ATTACK ROLL FORM

PARRY ROLL FORM

WEAPON NAME, NOTES, AP

ATTACK ROLL FORM

PARRY ROLL FORM

WEAPON NAME, NOTES, AP

ATTACK ROLL FORM

PARRY ROLL FORM

WEAPON NAME, NOTES, AP

ATTACK ROLL FORM

PARRY ROLL FORM

WEAPON SKILLS RANKS

SKILLS

MUSCLE

Athletics, Climb

INTELLECT

Focus, Linguistics

PERSONALITY

Animal Control, Leadership

LORES (INS)

LORES (INS) FORM

AGILITY

Dodge, Escape, Gymnastics

INSIGHT

Disable, Discern

PERSUASION

Bluff, Negotiate, Seduce, Taunt

LORES (INS)

LORES (INS) FORM

CUNNING

Ride, Sleight of Hand, Sneak

CUNNING

Hide, Listen, Search, Spot

PRESENCE

Disguise, Intimidate, Performance

LORES (INS)

LORES (INS) FORM

ENDURANCE

Swim, Vitality

OCCUPATION (INS)

OCCUPATION (INS) FORM

